Cell Cycle Game Rules

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Cell Cycle

Game

Cell Cycle Game

Purpose This simple game takes the tedium out of learning the cell cycle.

The Cards

Each card represents one phase in the cell cycle.



Starting the Game

Shuffle the deck. Deal each player seven cards. Place the remaining cards in a pile between the players and turn over the top card.

This represents the cell. All cards will be played on top of this one.

Play commences with the player to the dealer's left.

Player Turn

The player may play one eligible card from their hand onto the cell. If they cannot play a card they must draw one. If the deck is empty they pass. After they either play or draw a card it is the next player's turn.

All cards are marked with a symbol indicating which phases the card may follow, and which phases must follow it.



In the example above, this GI card may be played on either a Telophase card or a GI card. It must be followed by another GI card.

After they either play or draw a

card it is the next player's turn.

All cards are marked with a

Winning the Game

The first player to play all their cards wins the game.

If every player passes in turn the game is over. The cell has suffered **apoptosis** and everyone loses.

More Games For more science games and resources, visit:

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Use these alternative card backs to make multiple sets for the classroom.

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